**Project code name:** Project flip

Name of project : SRB1 Reimaginated/Rethought

**Descreption :** Whole purpose of this project is to bring SRB1 to whole different level with sacrifices. SRB1 it self is very big mess, mainly because being TGF software and creator being at that time at max teenager.

This project only brings from old game themes and revamps them on totaly another level poeple behind it are able to. Project it self will be clocked around 30 minutes, tries to be original and based on SRB2 vannila.

**Story:**

**Levels:**

Revamped level: Knothole Hills Zone (KHZ)

Subject to revamp: Knothole Base Zone

Music: Remix of Sonic Electronics for ACT1 and slower version of said remix for ACT2

Theme/Visuals of ACT1: At day. Hills with near forest at skybox, Underground section with its part in skybox. Just boring starting stage !

Theme/Visuals of ACT2: At Night! Hills with pretty much closer forest than in Act1, Cloudy, Not underground section, but water sections.

Enemies:

Crawla SRB1 Revamped Blue, Red, Purple

Blue : Nothing (Walking Anim)

Red : Faster (Running Anim)

Purple : Make it jump happily constantly and as bonus force people to sacrifice this crawla to devil, so they can get useless emblem.

Revamped level: Pine Forest Zone

Subject to revamp: Giant Forest Zone